# ECONOMIC PROSPERITY & CREATIVE INDUSTRIES UPDATE

Report to Council, December 2015

#### THE BAKER'S DOZEN

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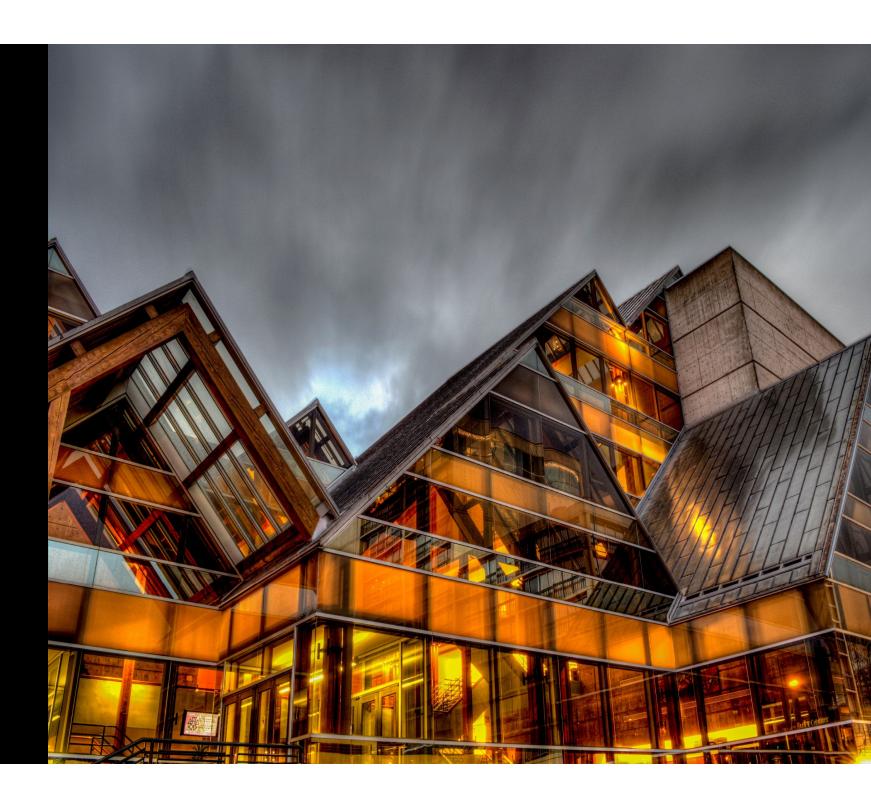
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al I – Strengthen public and private sector aggement, leadership, and funding for arts and culture













Goal II – Provide comprehensive arts learning experiences Eugene's children, youth, adults







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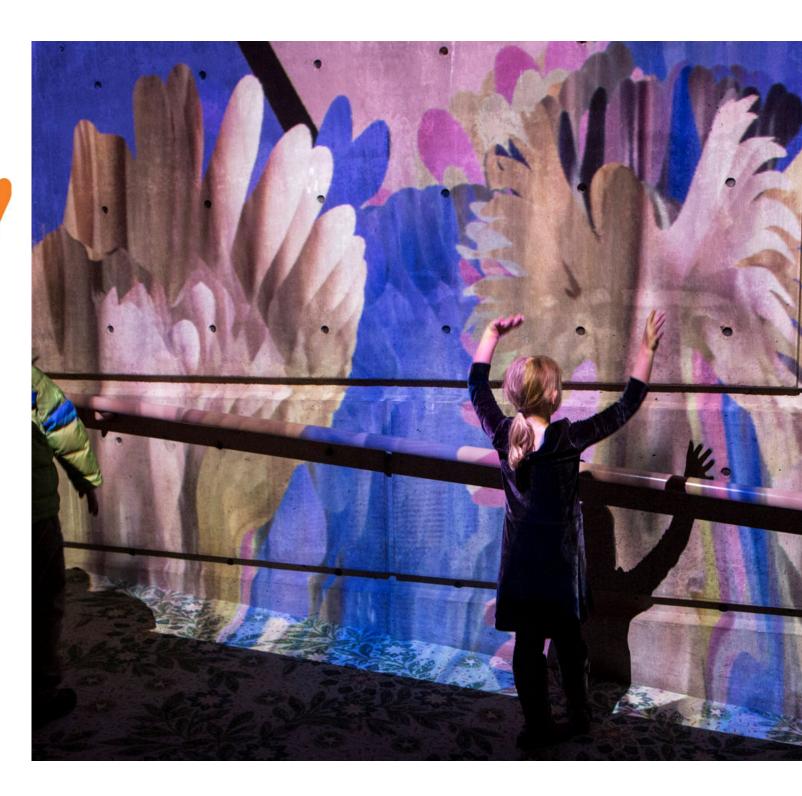


oal III – Build audiences for arts and culture in Eugene



# JGfun!







Goal IV – Strengthen th ability of cultural organization and artists to serve the community

















al V – Integrate arts and Iture into the fabric of downtown Eugene



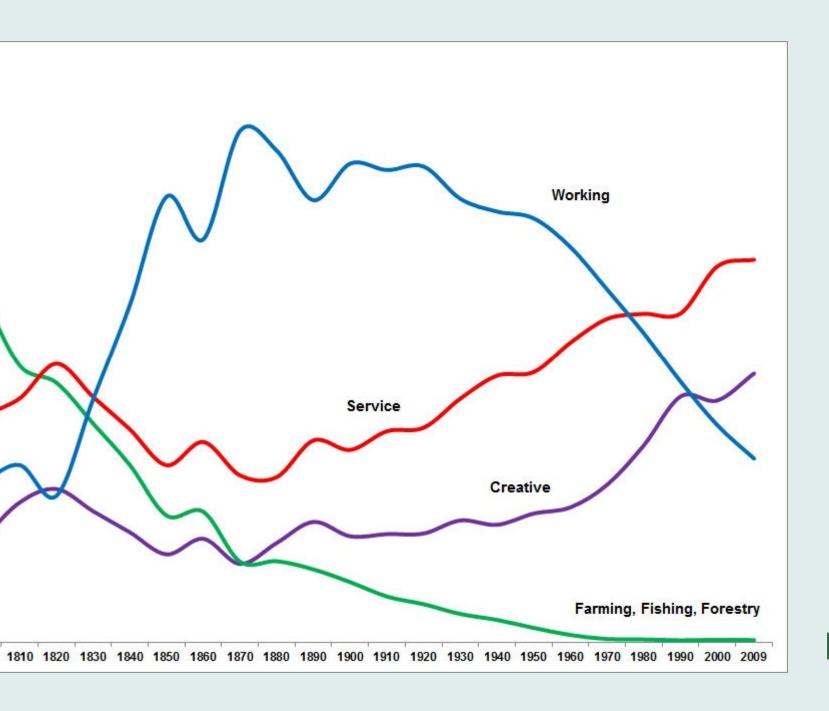








# ACTI TODA



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WORKING

**SERVICE** 

**CREATIVE** 

FARMING/FIS

G/

#### THE CREATIVE AND CULTURAL INDUSTRIES ARE DIVERSE



Museums



Environmental heritage



Libraries & archives



Literature & print media



Performing arts



Design



Broadcasting, electronic or digital media or film



Music composition & publishing



Visual arts & crafts



Fashion



Cultural goods manufacturing & sales



Supporting activities

# Economic Impact of Nonprofit Arts & Culture Industry U.S.A. \$135.2 Billion Annual Expenditures (2010)

Full-Time Equivalent Jobs	4.1 Million
Resident Household Income	\$86.7 Billion
Local Government Revenue	\$6.1 Billion
State Government Revenue	\$6.7 Billion
Federal Income Tax	\$9.6 Billion

## The Arts Mean Business in Euger (2010):

\$16.1M Event-related spending by Eugene arts audiences Generated in local and state tax revenue

1739

\$45.6M Economic activity generated by the arts/culture sector

#### EUGENE V. NATIONAL

**EUGENE, OR** 

Direct spending by arts organizations

\$29.4 M

Local government revenue

\$984K

FTE equivalent jobs

1739

### SIMILAR STUDY REGIONS

(pop. 100-250K)

Direct spending by arts organizations

\$12.1 M

Local government revenue

\$419K

FTE equivalent jobs

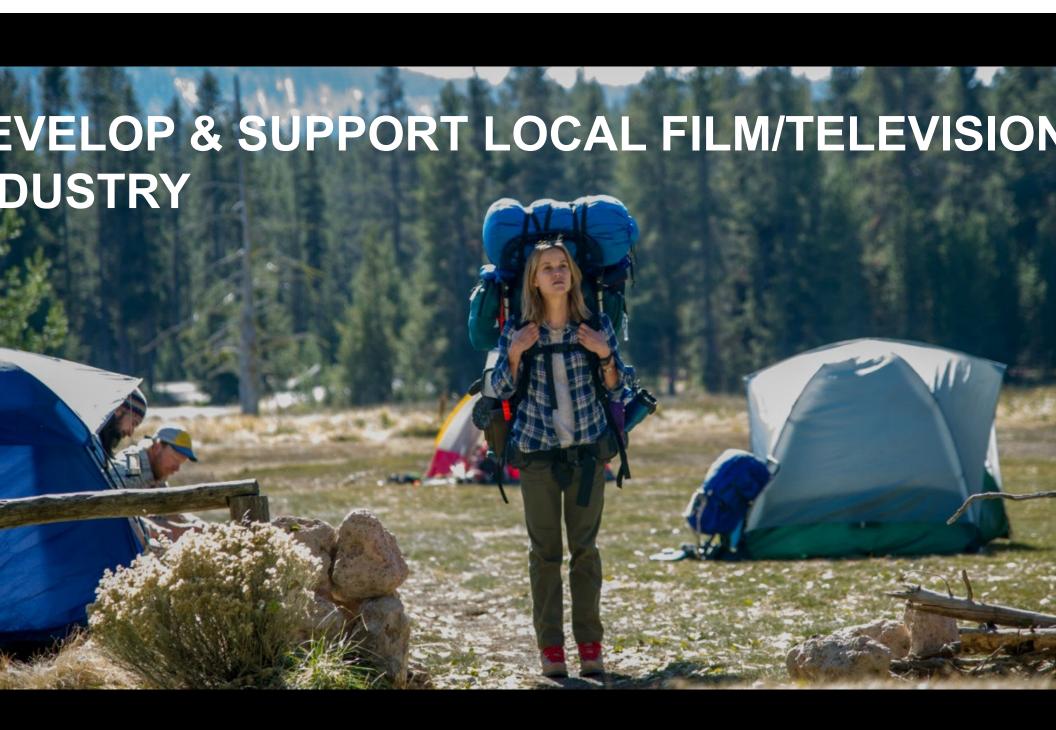
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### RACT, GROW, AND RETAIN CREATIVE WORKE









# DEVELOP A COMPREHENSIVE PLACEMAKING PROGRAM

WHAT MAKES A GREAT PLACE?



**PROGRAMMINO** 

**MANAGEMENT** 

**DESIGN** 



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